



Tab Wizard User Manual  
**Pull Tab: Transaction Sales**

**IN:** \$Money IN, Tickets OUT

**OUT:** \$Tickets IN, \$Money OUT

**EXC:** \$Money/Tickets Exchanged for more Tickets

**MER:** Merchandise (*Physical Retail Prizes as Winner*)

**\$Money IN:** (ex: A customer wants to purchase \$5.00 on Game No 2 at a \$1.00 per ticket cost)

1. **Collect** the **\$5.00** *from the customer*
2. Select the **Tab Wizard Game Star > Game 2**
3. Input **\$5.00 > IN > Accept**  
**WARNING! (NEVER hit > Accept without money or ticket in hand first!)**
4. Place **\$5.00** in the drawer and **give 5 tickets at \$1.00ea** to the customer.

**\$Money OUT:** (Ex: the same customer above **wins \$10.00** from Game 2).

1. **Collect** the **\$10.00** **winning ticket** from customer
2. **Mark** the ticket as **Paid Out** (*if required*) and **put in the bowl drawer**
3. Select the **Tab Wizard Game Star > Game 2**
4. Input **\$10.00 > OUT > Accept**  
**WARNING! (NEVER hit > Accept without money or ticket in hand first!)**
5. *If a Winner receipt is printed, customer must sign for cash received.*
6. **Give** the **\$10.00** to the customer



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**Exchange/Playbacks:** (there are two methods for exchanges below)

(ex: If the above \$Money OUT example customer would like to put the \$10.00 back into the same game number or maybe into another game altogether:

1. **Same Game Exchange** (*In Tab Wizard, this is an Exchange*)

1. **Collect the \$10.00 winning ticket from customer**
2. **Mark the ticket as Paid Out** to the customer and **place in drawer.**
3. Select the **Tab Wizard Game Star > Game 2**
4. Input **\$10.00 > Exchange > Accept**
- WARNING! (NEVER hit > Accept without money or ticket in hand first!)**
5. *The drawer will not open*
6. **Deliver 10 tickets (\$10 value) to the customer from Game 2**

2. **Multi-Game Exchange** (*Winner out of Game 2 but play into Game 3*)  
labeled as a **Multi-Game-Transaction-Exchange**. (*In Tab Wizard, this is NOT a regular Exchange!*)

1. **Collect the \$10.00 Winning ticket from customer**
2. **Mark the ticket as Paid Out** to the customer and **place in drawer.**
3. Select the **Tab Wizard Game Star > Game 2**
4. Input **\$10.00 > OUT**
5. Select the **Tab Wizard Game Star again > Game 3**
6. Input **\$10.00 > IN > Accept**
- WARNING! (NEVER hit > Accept without money or ticket in hand first!)**
7. **Deliver 10 tickets (\$10 value) to the customer from Game 3**